# **MME - 4C**

# **MULTIPLE MOTOR CONTROLLER**

**OPERATION AND INSTALLATION MANUAL** 

WITH MULTIPLE MOTOR ADAPTOR AND CY 545 B

THE MOTION GROUP CLOVIS, CALIFORNIA

INTRODUCTION SECTION 1 SECTION 2



#### INTRODUCTION

The MME-4C motion control system consists of three basic elements: the controller unit, the multiplexers, and the MD 1.2 drivers. The controller contains a CY 545 (550) step motor controller microprocessor. The multiplexer section allows the CY545 to control up to four step motor channels by multiplexing the motion signals between the channels. Refer to the Cybernetics 545 manual for a description of the 545 microprocessor and its "High-Level" command set ( 26 characters and symbols ). All actions of this system are controlled by these commands.

In this system, the User Bits of the 545 ( USRB 0-7 ) are assigned to control both the 8 line output mux and the 8 line input mux. The output lines (0,1,2,3) select a motor channel; the remainder (4,5,6,7) are available for general purpose output functions. Refer to the I/O Assignments in the Demo software. The 8 line input mux inputs the home sensors on lines 0,1,2,3; the remainder (4,5,6,7) are general purpose.

When a channel is selected, the Step pulses and the Direction signal from the CY 545 are directed to a motor driver by the multiplexer. The muxers also direct the signal from the Home Sensor, for that motor, back to the controller.

Normally, one channel is selected at a time as the MME card only generates signals for one step motor. If more than one channel is selected, the motors will make identical moves; the Bi-Direction option enables individual direction of each axis. Note, however, that only one motor can be homed at a time. Curves and 3-D motions are produced by single stepping the system and switching motors each step. A major advantage of this system is the ability to trace true point-to-point patterns at up to 1K steps/sec.

Each system includes CI cables (chassis interface cable). This 10 pin cable connects the Home Sensor and Limit Loop signals back to the controller. The 8 User I / O lines, as well as power, ground, CW/CCW, and controls, are available at the 16 pin I / O connector. Refer to drawing A for details.

This system is self-contained and can operate stand-alone or under the serial command of a host computer. In stand-alone mode, a host computer is used to "teach" the system by sending a string of commands which are stored, for later execution, in the on-board memory of the controller card. In direct mode, the host commands are executed immediately by the CY545. A combination of these two modes is also possible; typically macro command strings are loaded to memory and then executed as required by the host.

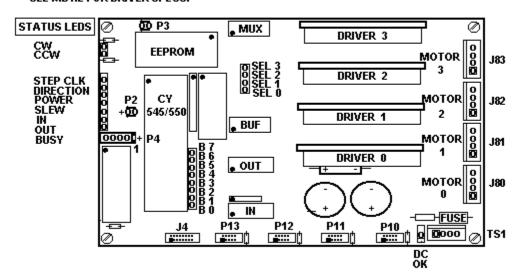
#### MME-4C WIRING DIAGRAM

WINWMEYMMEWRE.BMP REV: 05-00-06-00

MME SERIES IS IDENTICAL IN FUNCTION & CONNECTION WITH THE MMC SERIES EXCEPT: P4 CONNECTOR IS REVERSED 180

I/O CONNECTOR IS 16 PIN; WAS 20 PIN TS1 POWER IS 4 PIN; WAS 6 PIN

SEE MD1.2 FOR DRIVER SPECS.



■ = 0.062" POST = 0.025" POST

> TS1 POWER DC INPUT ONLY +6 TO 40 VDC MAXIMUM

□ PIN 1 = DC IN PIN 2 = GROUND PIN 3 = GROUND PIN 4 = (+5 VDC) OPTION

(SEE S5 OPTION FOR ON-BOARD +5V SUPPLY)

> TS1 POWER AC INPUT ONLY 18 TO 24 VAC MAXIMUM

□ PIN 1 = N/C PIN 2 = AC IN PIN 3 = AC IN

PIN 4 = N/C

AC MODEL REQUIRES 2 AMP **FUSE IN TRANSFORMER** PRIMARY SEE APPENDIX E

P2 RESET SW

P3 LOCKOUT

P1(x) CI CABLE

5 = USER +5V

4 = CCW

3 = CW

P4 SERIAL CABLE

1 = RESET 1 = +5V (OUT) 2 = RESET

2 = TXD (IN)3 = GND

4 = RXD (OUT)

5 = DSR(OUT)

10 = HOME SENSOR +5V

8 = SENSOR/LED GND

9 = HOME SENSOR LED +

1 = AUTO START LOCK 2 = AUTO START LOCK J41/0 CABLE

16 = OUT 7 8 = USER GND 15 = OUT 6 7 = USER +5V 14 = OUT 5 6 = CCW LIMIT 13 = OUT 4

9 = IN 4

5 = B0 (-ENABLE)12 = IN 74 = (STEP TEST) 3 = CW LIMIT 11 = IN 610 = IN 52 = JOG SWITCH

1 = LIMIT(B0) 6 = USER GND

2 = LIMIT(ABR) 7 = HOME SENSOR OUT(x)

PIN 2 = COIL A-□ PIN 1 = COIL A+

J8(x) MOTOR

PIN 4 = COIL B-

PIN 3 = COIL B+

NOTE!

P4 CONNECTOR IS

TYPE SYSTEM.

REVERSED FROM MMC

1 = (DIR TEST)

APPENDIX A & B = CI CABLES APPENDIX C = CURRENT ADJUST APPENDIX D = MOTOR CONNECTION

APPENDIX F = HOME SENSORS APPENDIXI = CONNECTORS

PAGE 23 = SERIAL CABLE

PAGE 25 = MECHANICAL MOUNT

PAGE 26 = POWER WIRING

# **GROUP** SERVICE CENTER 800-424-STEP

motiongroup.com

PO BOX 669 CLOVIS, CA 93613-0669 TEL: 559-325-2727 FAX: 559-325-7117

### !!!! ATTENTION !!!!

# SMOKE, POPPING, ELECTRONIC ODOR, OR FUSE FAILURE INDICATES SYSTEM FAILURE.

Call the Service Center. Do NOT change fuse or attempt repair without instructions. ADDITIONAL DAMAGE CAN OCCUR !!!

## !!!! **WARNING** !!!!

NEVER connect or disconnect any of the motor drivers or power supply before disconnecting AC power! However, pause 30 seconds after power off before reconnecting motor (Bleed-Down time).

#### NOTE!

An understanding of the Cybernetic Motion Controller and its Command Set is required in the following explainations. Refer to the Cybernetic Micro Systems CY 545 or 550 Step Motion Controller Manual.

CONTRARY TO POPULAR PRACTICE, IT IS BEST TO READ THIS MANUAL BEFORE ATTEMPTING TO OPERATE SYSTEM. IT WILL SAVE TIME IN THE LONG RUN AND PRODUCE BETTER, FASTER RESULTS.

# **MME SECTION 1**

ALSO REFER TO: Cybernetic Micro Systems - CY 545 Step Motor Controller **MMC4DEMO program - Software Listings & Comments** 

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# **CY 545 COMMAND SET SUMMARY**

| Command      | Function   | <u>Note</u>   |
|--------------|--|---|
| A val 24     | set position counter to At value                           | Commands are upper case ASCII letters,  |
| B bit #<br>C | set or clear (/B) user Bit<br>set Continuous stepping mode | followed by a space, and a value if required. Values without a suffix are 0 to 255 max. |
| D val 16     | Delay for value in milliseconds Values                     |   |
| E Val 10     | Enter commands to user mem                                 | Values with 24 suffix are 16777215 (16 Meg).  |
| F val        | First (starting) speed of motor                            | Add (byte count) is 64K max. Bit # is 0 to 7.   |
| G            | motor Goes the Number of steps                             | Add (byte county is out max. Bit # is o to 1.   |
| H bit #      | Home motor on bit #  |   |
| I            | Initialize 545; software reset                             |   |
| J add        | Jump to address on mem page                                |   |
| L cnt add    | Loop to address for count value                            |   |
| N num 24     | Number of steps; see Go                                    |   |
| O mode       | set mOdes of CY controller                                 |   |
| P val 24     | moves to an absolute Position                              |   |
| Q            | Quit Enter commands to mem                                 |   |
| R val        | set Ramp (top) speed of motor                              |   |
| S val        | Slope (acceleration) of F to R                             |   |
| T bit # add  | jump to add unTil Bit matches                              |   |
| W bit #      | Wait at add until Bit matches                              |   |
| Χ            | eXecute commands at Y add                                  |   |
| Y add 16     | set mem address counter to Y                               |   |
| Z cnt 16 add | Zillion loops to add for cnt value                         |   |
| 0 (number)   |  |   |
| + ( plus )   | set CW direction for Go move                               |   |
| - ( minus )  | set CCW direction for Go move                              |   |
| / (forslash) | negate prefix for /Bit commands                            |   |
| ? command    | send back command val to host                              |   |
| "message"    | send back message to host                                  |   |

### HARDWARE CONFIGURATION

The MME (step motion controller) section contains the CY 545B motion chip, EEPROM memory, memory latches, RS-232 receiver / driver, LED status lites and standard crystal (11 MHZ). The multiplexer and select LEDs are located above the 545 section.

<u>Serial Format.</u> The MME is connected as an RS-232 serial device and communicates with the host computer through the front panel DB-9 S connector (AT style). The serial format is configured in the following manner: ASCII characters, Adaptive Baud, 8 data bits, no parity, and one stop bit. The CTS (Clear To Send) feature of the 545 (User Bit 6) is used as the hardware hand-shake to control communication between the host and the 545. When the 545 is busy, it will set the CTS to hold off transmission.

The MME is configured that the CTS signal is busy when power is applied to the system. It is sometimes necessary to defeat this function when communicating with the system for the first time. There are two techniques. One is to set the Mode command (O) as part of the Auto-Start routine. The other is to OPEN with the CS = 0, send the mode command, and then re-OPEN with the CS set to the desired value. Refer to the software listings; line 140-145.

During operation from memory or when homing, the CTS function is not fully operational. This is to allow interruption of these routines by the host computer sending a stop command (0 or CR). If other data is sent, incorrect operation will result. To set the MME 100% busy during operations; 1) disable the CTS function with a Mode command, 2) User Bit 6 will set HI or busy, and 3) as the last instruction, re-enable the CTS.

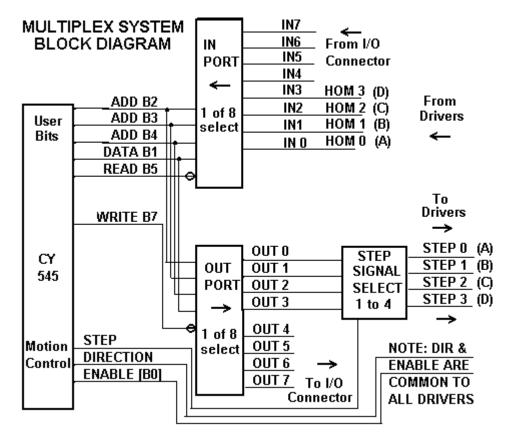
NOTE: the correct Mode command to defeat the CTS is: O 80H.

the correct Mode command to enable the CTS is: O 0A0H

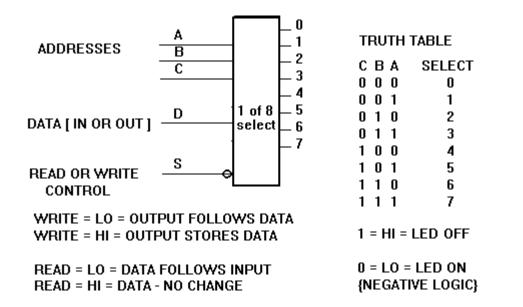
(Any Hex value starting with a letter must be preceded by a zero)

When the Busy feature is not required, for example, during memory operation, Bit 6 is available as a User I/O control bit.

Memory Format. The memory is configured as 2K bytes of EEPROM or RAM (32K is optional). It is not possible to access memory above the maximum address. Note that the memory is in pages of 256 bytes; the CY545 does not allow Jump, Test, or Loop operations across page boundries. The pointer command (Y) is used to move across boundries. A feature of the 545 memory system is the Auto-Start function which recognizes special character flags in the first bytes of memory as a command to run the following program at power-on.



# MULTIPLEX SYSTEM



Multiplexer Format: Inputs. The multiplexers are controlled by the CY 545 User Bits 1 through 5 and 7 (Bit 6 is the busy bit). Bit 5 selects the input port when LO (LED = on). Bits 2, 3, 4, the mux addresses, select which of the 8 lines will input to Bit 1 of the 545. B1 must be set HI (LED=OFF) during input operations. The input commands of the 545 are used only with Bit 1. Input lines 0, 1, 2, 3 are the the home sensors; the rest are general purpose and available at the I/O connector.

Multiplexer Format: Outputs. When Bit 7 is LO (LED=ON), the output port is selected. Again Bits 2, 3, 4 address one of eight output lines. Outputs 0, 1, 2, 3 select drivers 0, 1, 2, 3 (motors A,B,C,D). Lines 4, 5, 6, 7 are for general purpose. {NOTE: If the Bi-Direction Option is installed, lines 4,5,6,7 are the direction controls for drivers 0,1,2,3.} The selected output line follows the state of Bit 1 when B7 is LO (LED=ON); transparent latch. The state of B1 is latched when B7 is set HI (LED=OFF). Outputs 0, 1, 2, 3 (SEL) have status LED's.

<u>CAUTIONS:</u> If the address (B2, B3, B4) is changed while B7 is LO, the old address will retain the state of B1 as will the new. Since the addresses can only be changed one at a time, care should be taken to prevent other addresses from being changed indirectly. Normally, Bit 7 should be HI during addressing.

Bits B7 (write) and Bit 5 (read) must never be LO at the same time. B1 is never locked LO when B5 is LO (reading B1). Note that the I/O lines are unprotected TTL +5 vdc and must be connected only through optical isolation such as solid state relays. The inputs can be only switched to system ground; any other scheme requires optical coupling.

The 545 User Bits are set HI at power-on or reset. However, the mux outputs may be in any state and therefore, <u>must be cleared all HI in software</u>, usually the Auto-Start program. Refer to the examples in the demo programs. Note that although the motor drivers may be selected at power-on, the ABR (abort signal) to each driver is disabled (aborted or free) until B0 (driver enable) is set LO.

<u>Disable Motor Functions.</u> Two systems are available which will disable (free) the motors when they are out-of-bounds. The first is the Fail-Safe, Hard-Soft, abort loop. If the abort loop is opened, the abort signal (ABR), for that motor, will go HI. The abort loop is enabled by User Bit 0. Refer to Appendix B of this manual.

The CW/CCW limits function of the 545's pin 4 & 5 is available at each CI connector. Note that the two systems can not be used together. Refer to INPUT CONTROLS and the Cybernetics manual for additional details.

#### Disabled Features.

The Jog function (pin 6) requires additional wiring, external switches, and that the jog program be running in memory. The Inhibit/Abort (pin 8) is available as an option. This Abort is not the same as the driver abort (ABR). External thumbwheel (pin 12) is not available. Contact TMG Service Center for details.

| Multiplex Code Table | LED ON = | LO = ZERO | LED | OFF = | = HI = ONE   |
|----------------------|----------|-----------|-----|-------|--------------|
| Selected Function    | B2       | B3 B4     | B5  | B7    | Binary       |
|                      |          |           |     |       |              |
| OUT 0 (MOTOR 0)      |          | ON ON     | ON  | OFF   | ON 00010     |
| OUT 1 (MOTOR 1)      | OFF      | ON ON     | OFF | ON    | 10010        |
| OUT 2 (MOTOR 2)      | ON       | OFF ON    | OFF | ON    | 01010        |
| OUT 3 (MOTOR 3)      | OFF      | OFF ON    | OFF | ON    | 11010        |
| OUT 4 (OUT 4)        |          | ON ON     | OFF | OFF   | ON 00110     |
| OUT 5 (OUT 5)        |          | OFF       | ON  | OFF   | OFF ON 10110 |
| OUT 6 (OUT 6)        | ON       | OFF OFF   | OFF | ON    | 01110        |
| OUT 7 (OUT 7)        |          | OFF OFF   | OFF | OFF   | ON 11110     |

B1 = LO to select motor or set OUT low; B1 = HI to deselect or set high.

#### NOTE: To select a motor.

- 1] Set an address (B 2, B 3, B 4).
- 2] Select the desired motor with the output function (B 7=LO, B 1=LO).
- 3] Close the output latch (B 7=HI) and set B1 HI, if required, for homing.

It is possible to select more than one motor channel, however the motors will both move the same number of steps.

| IN 0 (HOME 0) | ON  | ON  | ON  | ON | OFF | 00001 |
|---------------|-----|-----|-----|----|-----|-------|
| IN 1 (HOME 1) | OFF | ON  | ON  | ON | OFF | 10001 |
| IN 2 (HOME 2) | ON  | OFF | ON  | ON | OFF | 01001 |
| IN 3 (HOME 3) | OFF | OFF | ON  | ON | OFF | 11001 |
| IN 4 (IN 4)   | ON  | ON  | OFF | ON | OFF | 00101 |
| IN 5 (IN 5)   | OFF | ON  | OFF | ON | OFF | 10101 |
| IN 6 (IN 6)   | ON  | OFF | OFF | ON | OFF | 01101 |
| IN 7 (IN 7)   | ON  | ON  | ON  | ON | OFF | 11101 |

B1 = HI when in read mode; B5 LED is ON or LO.

#### NOTE: To home a selected motor:

{Verify that address is for selected motor and B1 is HI.}

- 1] Set B 5 to read the inputs (B 5=LO).
- 2] Command H 1 (home the motor; on Bit 1; CCW; looking for a HI to LO).

## **Special Bit Command Format.**

Refer to page 6-1,2 of the CY 545 manual. It is possible to change the first five Bits with a single command thereby simplifing controlling the address value. The demo program examples are one bit at a time for a clearer demonstration.

# **INPUT CONTROLS** (pin numbers refer to P1 connectors).

**Home Sensor Pins** 

P1- 10, 9 ,8 ,7

These pins power the optical home sensor circuit. SEE APPENDIX A & F. Pin 10 is +5 power, pin 9 is LED power, pin 8 is GND (ground), and pin 7 is the home signal from the sensor.

**Abort Loop Pins** 

P1-1 & P1-2

These pins normally constitute the ABoRt Loop Safety (limits) System. The driver enable (B0) is output from the controller to pin 1 and returned from the loop to pin 2 (ABR). The ABR loop must be NORMALLY CLOSED; opening the loop should "free" the motors. Never connect any MME signals to any potential or device except passive switches or relays. Door locks and other safety switches may be inserted in the loop. See Appendix B.

Note: the ABR loop and the CW/CCW limits <u>can not</u> be used together. Typically, the ABR loop is prefered; limits is normally reserved for special circumstances.

**CW/CCW Limit Pins (optional)** 

P1-3 & P1-4

These pins control the CY 545 CW/CCW limits system. The CW/CCW signals are NORMALLY OPEN; closing either signal to ground will inhibit motion in that direction only. The controller will abandon the motion. See CY 545 manual.

If the CW/CCW option is installed, the Abort loop pins will be shorted, on card, and the pins used as the grounds for the limit switches. As with the Abort loop above, the driver enable (B0) must be LO to enable the motion system.

# LED DISPLAYS (pin numbers refer to CY 545 pins).

```
Motion Display. (OFF = Logic One or Hi ON = Logic Zero or Lo)
     Indicates the polarity of pin 4 (CCW)
                                                 Lo = CCW limit
CW
      Indicates the polarity of pin 5 (CW)
                                                 Lo = CW limit
ST
      Indicates the polarity of pin 1 (step)
                                                 Lo = Step pulse
      Indicates the polarity of pin 2 (direction)
DR
                                                 Lo = CW
PW
      Indicates the polarity of pin 3 (stop)
                                                 Lo = Stepping
SW
      Indicates the polarity of pin 6 (slew)
                                                 Lo = Ramp speed
DC
      Indicates +VM (motor DC) is present
                                                 Green LED
+5
      Any red LED indicates +5 VDC is present
                                                 Red LEDs
```

# Serial Port Display.

IN Indicates Incoming serial data to CY 545 from host computer
OUT Indicates Outbound serial data from CY 545 to host computer
BZ Indicates the inverse of pin 27 (User Bit 6) Off = Ready; On = Busy

# Select Display.

- Indicates motor selection channel 0Indicates motor selection channel 1
- 2 Indicates motor selection channel 2
- 3 Indicates motor selection channel 3

# **User Bit Address Displays**

- B7 Indicates Bit 7 (write)
- B6 Indicates Bit 6 (busy bit inverse of BZ indicator)
- B5 Indicates Bit 5 (read)
- B4 Indicates Bit 4 (multiplex address 2, the MSB)
- B3 Indicates Bit 3 (multiplex address 1)
- B2 Indicates Bit 2 (multiplex address 0, the LSB)
- B1 Indicates Bit 1 (input / output data signal)
- B0 Indicates Bit 0 (Lo = Enable all drivers)

Reset Switch. Shorting the P2 reset pins causes a hardware reset (pin 9).

Auto-Start Defeat. Shorting the P3 pins, during reset, defeats Auto-Start (pin 14).

# **INSTALLATION AND SELF-TEST PROCEDURE**

NOTE: PROCEDURE IS FOR COMPLETE ASSEMBLIES ONLY.
REFER TO POWER WIRING DIAGRAM FOR MME CARDS.

- 1. Connect AC or DC power.
- 2. Connect CI cables and motors.
- 3. Limit Loops must be closed for motors to run.
- 4. Connect the serial cable and turn-on computer system.

NOTE: Do NOT run the computer program at this time.

Verify that: Green LED = VM on (motor supply). Red LED = +5 on (logic supply).

System will run the MMCxDEMO Auto-Start self-test program as described in the listings; EEPROM sample program. Refer to lines 1000-1700 of the listings in this manual; note that the demo programs are for either MME or MMC systems. This test proves that the MME system is operating correctly. Typically each axis will run back and forth several times. To defeat the self-test, refer to Auto-Start Lockout procedure later in this section. Observe the LED indicator lites while the test is running and note that each action of the system can be monitored and that this self-test is the series of commands listed between the quotes in lines 1000-1700.

All actions of this system are the result of these COMMANDS, (refer to the back cover of the CY 545 manual), either stored in the external memory (Memory Mode) or sent from the host computer (Direct Mode). The third mode (Programming Mode) is when commands are sent from the host and written into the external memory.

#### COMPUTER TEST PROCEDURE

- 1. Wait till Auto-Start self-test has completed; B0 is out, motors are free.
- 2. LOAD and RUN the MMCxDEMO.BAS demo program which will down-load another self-test. Note, however, this demo will include homing. Refer to lines 400-800. The motors will, in turn, run backwards until the home sensors are blocked (block the sensors with a pencil tip). The system will return position when finished: P = 000000000.

NOTE: If the return of position is in segments:

**P**=

00

00

00

exit the program (F5), refer to line 120, and increase the timebase (T value) to slow down the host computer. Re-start (Shift - F5) the program.

NOTE: If the message "system is busy or not connected....." appears, enter Ctrl-Break. The system IS busy (self-test?) or NOT connected to COMM 1.

RESET the MME and allow self-test to finish or correct the serial cabling.

3. Direct Command Exercise: Enter commands at the prompt.

NOTE: <u>UPPER CASE ONLY</u>; < = the Enter key; Fx = use function key.

- F9 the MME returns position; this indicates communication is OK
- /B 0< enables all motors; B 0 LED is ON or LO
- /B 2< sets B 2 LO; multiplex address to channel 0 (motor 0)
- /B 3< sets B 3 LO:
- /B 4< sets B 4 LO;
- /B 7< opens OUTPUT latch
- /B 1< brings the OUT 0 channel LO; selects motor 0
- B 7< closes the latch
- B 1< set B 1 HI when homing
- /B 5< opens INPUT latch; read B 1 on channel 0
- H 1< motor 0 will home until the sensor is blocked
- P 2000< motor will move to position 2000 ( 2000 steps CW )
- P returns *P=00002000*; position is 2000
- P 0< motor returns to position 0
- B 5< close INPUT latch
- /B 7< open OUTPUT latch; channel 0 deselects; B1 was HI
- B 7< close latch
- B 0< free all motors

Refer to lines 400-800 of the listings for other motors.

# 4. Memory Command Exercise:

? Y where is memory byte pointer; Y=xxxx is last byte of self-test

Y 0< sets pointer to <u>BYTE</u> location 0

F8 and type 22< (? m 22<) displays 22 "command lines" of memory

Note the Auto-Start flags; arrow, 4, V, at byte location 0, 1, 2. Refer to lines1030,1040,1050. Followed by the first command, mode = O 80H; line 1060.

CLEAR< fill the memory with 0's and carriage returns; STOP commands

Y< yes; wait till 0 0 0 0....DONE.

F7 *Y=0000* 

F8 22< memory is cleared

F6 load memory; host goes to line 1000; returns? P when done

F7 Y=xxxx; last byte of program

Y 0< set memory byte pointer to byte 0

F8 22< memory is loaded

CLEAR<

Y< remove the Auto-Start program at this time, if desired

Refer to the CY 545 MANUAL, SECTIONS 1-12,16, (see StepMotor and Home) 17,19 (good sample program); sections 13,14,15 not used. Typical commands will duplicate the down-load with different values of R, S, and F used in order to determain the best parameters for moving the motors in the customer application.

<u>AUTO-START DEFEAT</u>. To by-pass the auto-start, in the event an in-correct program is loaded to the memory, and/or the system locks-up in auto-start. Also refer to Section 12- 4 of the CY 545 manual.

- A) Locate the P- 2 pins (Auto-Start Lockout), see diagram in this manual.
- B) Short the pins with a clip or jumper.
- C) While shorting pins, reset the controller which will by-pass the Auto-Start.
- D) Remove the jumper. Re-start (SHIFT- F5) the demo and CLEAR or overwrite the memory program.

It is good practice NOT to arm the Auto-Start flags before a program has been tested using the Y address and X commands. When using the Demo program, simply REMark out the flags and change the starting address from Y = 0 to Y = 3; reserves three bytes.

### **PROGRAMMING**

The software program used with the MME system is only a "Serial Driver" routine. The main purpose of the program is to send and receive commands between the host and the CY 545 microprocessor. The motion control software (firmware) is contained only in the 545. The serial driver contain examples of typical operations required by the host computer software, such as: opening the comm (serial) port, sending/receiving characters, loading the 545 memory, handling the Busy (CTS), and diagnostic capability. Included in the sample program are routines of 545 commands which exercise the motion system during manufacturing tests. Two types of routines are demonstrated; (1) downloading a string of commands from a keyboard file and (2) loading a string of commands to EEPROM memory. The memory routine example is an Auto-Start program referred to as a Self-Test. This routine will run when the system is powered-on as proof that the system is operating correctly. The sample listing is commented and contains information about how to operate a 545 system. NOTE: It is helpful to "read the listing" even for non-computer types.

Line 0-20 defines the variables and create symbols for control characters.

Line 30-100 assigns the Basic function keys for common functions.

Line 120 creates the time delay used between characters so that fast computers do not get ahead of the serial card and the 545.

Line 130 defines the serial port as the ACTIVE device; PRINT #ACTIVE sends characters to the active port.

Line 200-400 creates the introduction screen display

Line 500-999 is the down-load test routine which is sent to the 545 when this program is first run.

Line 1000-1799 is the self-test EEPROM program. Note that Lines 1030-1050 send the Auto-Start flags in their decimal values. The semi-colons inhibit the carriage return (Enter) until the colon at Line 1060. Refer to the CY 545 manual for the Auto-Start format. The GOSUB 2500 is the time delay for the write cycle of the EEPROM memory.

Line 1800 asks the 545 a question (? P command). The return of the answer from the 545 indicates that the system is responing to the host.

Line 2000-2510 assembles keyboard entries and sends them to the 545 at the Enter key (CR = carriage return or enter key). Note the special commands, (LOAD, CLEAR) at Line 2210-2270 which are created commands, not part of the 545 command set. A\$ is the current keyboard string.

Line 2600-2750 reads any incomming characters from the 545 and prints to the host display screen.

Line 2910-3000 closes the comm ports on Exit (F5) or a computer error code other than ERROR = 24 (comm port is busy).

Line 3000-3150 writes zeros (545 stop command) and carriage returns over the entire memory (Clear) which erases the memory. The opposite is the Load command which writes the memory.

Line 3300-3400 is the busy error routine.

### Reserved User Bits.

B 0 Enable Drivers; must be LO to step.

B 6 Bit 6 Is the Busy Bit option. See mOde Command.

[a,b,c] HP-LED command string is not used.

# Reserved Software Commands. (Not CY 545 commands, see Line 2210).

CLEAR Writes 0's and CR's to memory.

LOAD Loads memory. NOT same function as Basic F3 key.

EXIT See F5 key. Required to close comm port, close file, and clear error traps. Do not use ESC key. Use CTRL-BREAK keys to exit program that is locked in busy message loop.

comma Do not use comma to separate elements of 545 commands (T, L, and ? M xx) as comma is reserved for Basic; use space.

## **Special Aspects of Some Commands.**

A In this multiple motor system, the 545 can not keep the position of more than one axis, therefore, if required, use the A command to reload the P counter with the last position of the selected channel.

- W The Wait command causes the 545 to wait at the instruction, therefore incoming STOP (0 or CR's) commands will not be processed. Use a T command in a jump to itself.
- L & Z These loop instructions assume that the first pass of a routine before reaching the loop command was the 1st loop pass. In general, the loop count would be one less than required.
- HEX The commands T,H,W,B,O are followed by a numeric value in Hexdecimal which is designated by the H following the value. The decimal and hex values for 0 to 7 are the same and the H is omitted. Note that the MODE command uses letters; any Hex value beginning with a letter must be preceded by a 0.
- H Homing is a single stepping operation. The Busy signal is not continuously set during homing but cycles every step. It is best

therefore, that homing is executed from memory.

#### PROGRAM LISTINGS

5 PRINT " MMC 4 CHANNEL DEMO WITH I/O TEST DEMO PROGRAM REV 10-18-93

10 DEFINT A-Z: REM DEFAULT ALL INTEGERS

20 LF\$=CHR\$(10): NL\$=CHR\$(0): ES\$=CHR\$(27): CR\$=CHR\$(13): BK\$=CHR\$(8): QT\$=CHR\$(34)

30 KEY OFF

40 KEY 10,CR\$: REM SAVE LAST COMMAND ON SCREEN

50 KEY 9,"? P"+CR\$: REM SEND ? P 60 KEY 7,"? Y"+CR\$: REM SEND ? Y

70 KEY 8,"? M " : REM SEND ? M and space [add 22 bytes max & cr]
80 KEY 6,"LOAD"+CR\$: REM LOAD EEPROM PROGRAM TO MEMORY

90 KEY 5,"EXIT"+CR\$: REM EXIT THIS PROGRAM

**100 KEY ON** 

 110 CLS:
 REM
 XT=50 AT=5000 386=10000 486=30000 TIME BASE VALUE

 120 T0=50:
 REM
 SELECT BASE TIME DELAY FOR COMPUTER SPEED USED

130 ACTIVE=1: REM DEFAULT COMM PORT ASSIGNMENT

131 ON ERROR GOTO 3300 : REM ERROR ROUTINE AT LINE 3300 140 OPEN "COM1:9600,N,8,1,CS000,DS0,CD0" AS #1 :REM CS SET TO 0 SEC

141 PRINT #1,CR\$;CR\$;: REM SEND AUTOBAUD CARRIAGE RETURNS TO COM 1

142 PRINT #1,"O 0A0H": REM SET MODE COMMAND-AUTOMATIC BUSY FUNCTION-ARM BIT 6

143 CLOSE #1

144 OPEN "COM1:9600,N,8,1,CS2000,DS0,CD0" AS #1 :REM CS SET TO 1 SEC

145 PRINT #1,CR\$;CR\$;: REM SEND AUTOBAUD CARRIAGE RETURNS TO COM 1

150 REM OPEN "COM2:1200,N,8,1,CS000,DS0,CD0" AS #2

151 REM PRINT #2,CR\$;CR\$;: REM SEND AUTOBAUD CARRIAGE RETURNS TO COM 2
152 REM PRINT #2,"O 0A0H": REM SET MODE COMMAND-BUSY FUNCTION - ARM BIT 6

153 REM CLOSE #2

154 REM OPEN "COM2:1200,N,8,1,CS1000,DS0,CD0" AS #2: REM CS = 1 SEC

155 REM PRINT #2,CR\$;CR\$;: REM SEND AUTOBAUD CARRIAGE RETURNS TO COM 2
160 ON ERROR GOTO 3300 : REM REMOVE REM'S TO OPEN COM2 SEE LINE 2910

200 LOCATE 5,1,1

210 PRINT THE MOTION GROUP FOUR MOTOR MOTION MODEL MMC w/ CY 545B "

230 PRINT"\*\*READY TO GO\*\* 9600 BAUD NO PARITY 8 DATA BITS 1 STOP BIT CS=1 SEC SEE LINE 140

AND 150 FOR OPEN COM STATEMENTS

240 PRINT" SEE ADDITIONAL LINES FOR AUTOBAUD AND BUSY MODE COMMANDS 250 PRINT" SEE LINE 500 FOR INITIAL DOWN LOAD PROGRAM LOCKOUT SWITCH

260 PRINT" SEE LINE 1000 FOR EEPROM PROGRAM - Y=000 AND Y=1000 I/O TEST

270 PRINT" USE CLEAR COMMAND TO ERASE EEPROM MEMORY

280 PRINT" USE LOAD COMMAND TO LOAD EEPROM MEMORY

290 PRINT" USE EXIT COMMAND TO EXIT THIS PROGRAM CORRECTLY

300 PRINT" BIT 0 ENABLES DRIVER MUST BE LOW TO STEP

310 PRINT" BIT 1 IS DATA BIT (INPUT OR OUTPUT)

320 PRINT" BIT 2, 3, 4 ARE MULTIPLEX ADDRESS BITS

330 PRINT" BIT 5 IS INPUT (READ) SELECT, BIT 7 IS OUTPUT (WRITE) SELECT

350 PRINT"

360 PRINT"Enter commands, at prompt, only after autoboot EEPROM program and initial down -

load program has completed execution and returned position P=0000000 "

370 PRINT"

380 PRINT"

390 PRINT"Note| Use RESET switch to STOP system. Always use F5 to EXIT program "

400 PRINT" DOWN-LOAD SELF-TEST HOMING DEMO IN PROGRESS, BLOCK SENSORS

WAIT FOR P=000000

410 REM \*\*\*\*\*\*START OF INITIAL DOWNLOAD COMMANDS SELFTEST PROGRAM 500 REM GOTO 1800: REM BYPASS SELFTEST, GOTO ENTER COMMAND PROMPT 502 PRINT #ACTIVE,"/B 7": GOSUB 2500: REM WRITE OUTPUT PORT; CLEAR ALL OUTS 503 PRINT #ACTIVE,"B 1": GOSUB 2500: REM SET DATA BIT HI 504 PRINT #ACTIVE,"/B 2": GOSUB 2500 505 PRINT #ACTIVE,"/B 3": GOSUB 2500: REM ADDRESS BITS = B2 B3 B4 OUT BIT 506 PRINT #ACTIVE,"/B 4": GOSUB 2500: REM 0 0 0 OUT 0 507 PRINT #ACTIVE,"B 2": GOSUB 2500: REM 1 0 0 OUT1 508 PRINT #ACTIVE,"/B 2": GOSUB 2500: REM 509 PRINT #ACTIVE,"B 3": GOSUB 2500: REM 0 1 0 OUT 2 510 PRINT #ACTIVE, "B 2": GOSUB 2500: REM 1 1 0 OUT 3 511 PRINT #ACTIVE,"/B 2": GOSUB 2500: REM 512 PRINT #ACTIVE,"/B 3": GOSUB 2500: REM 0 0 0 1 OUT 4 513 PRINT #ACTIVE,"B 4": GOSUB 2500: REM 514 PRINT #ACTIVE,"B 2": GOSUB 2500: REM 1 0 1 OUT 5

515 PRINT #ACTIVE,"/B 2": GOSUB 2500: REM

516 PRINT #ACTIVE,"B 3": GOSUB 2500: REM 0 1 1 OUT 6 517 PRINT #ACTIVE,"B 2": GOSUB 2500: REM 1 1 1 OUT 7 **OUTPUTS CLEARED** 520 ' 521 ' 522 PRINT #ACTIVE,/B 0": GOSUB 2500: REM \*\*\*\*\*\*\*\*OUTPUT ENABLE MOTOR DRIVERS 523 PRINT #ACTIVE,"/B 2": GOSUB 2500: REM SELECT MOTOR 0 524 PRINT #ACTIVE,"/B 3": GOSUB 2500: REM 525 PRINT #ACTIVE,"/B 4": GOSUB 2500: REM 526 PRINT #ACTIVE,"/B 1": GOSUB 2500: REM 0 0 0 OUT 0 527 PRINT #ACTIVE,"B 7": GOSUB 2500: REM LATCH OUT PORT 528 PRINT #ACTIVE,"B 1": GOSUB 2500: REM SET B1 HI FOR HOME INPUT 529 PRINT #ACTIVE,"/B 5": GOSUB 2500: REM SELECT INPUT PORT 530 PRINT #ACTIVE,"F 100": GOSUB 2500: REM FAST RATE FOR HOMING 535 PRINT #ACTIVE,"H 1": GOSUB 2500: REM HOME MOTOR 0 ON B1 540 PRINT #ACTIVE, "F 30": GOSUB 2500: REM MOVE RATE FOR MOTOR TEST 541 PRINT #ACTIVE,"P 800": GOSUB 2500: REM MOVE OUT TO POSITION 1000 542 PRINT #ACTIVE,"P 0": GOSUB 2500: REM MOVE BACK TO POSITION 0 543 PRINT #ACTIVE, "P 1600": GOSUB 2500 544 PRINT #ACTIVE,"P 0": GOSUB 2500 545 PRINT #ACTIVE, "P 3200": GOSUB 2500 546 PRINT #ACTIVE,"P 0": GOSUB 2500 547 PRINT #ACTIVE, "P 6400": GOSUB 2500 548 PRINT #ACTIVE,"P 0": GOSUB 2500 549 PRINT #ACTIVE, "P 8000": GOSUB 2500 550 PRINT #ACTIVE,"P 0": GOSUB 2500 551 PRINT #ACTIVE,"P 10000":GOSUB 2500 552 PRINT #ACTIVE,"P 0": GOSUB 2500 556 PRINT #ACTIVE,"/B 7": GOSUB 2500: REM WRITE OUT PORT DESELECTS MOTOR 0 557 PRINT #ACTIVE,"B 2": GOSUB 2500: REM SELECT MOTOR 1 558 PRINT #ACTIVE,"/B 1": GOSUB 2500: REM SET B1 LO

553 PRINT #ACTIVE,"B 5": GOSUB 2500: REM DESELECT IN PORT 0 0 0 IN 0

1 0 0 OUT 1

559 PRINT #ACTIVE,"B 7": GOSUB 2500: REM LATCH OUT PORT 1 0 0 OUT 1

560 PRINT #ACTIVE,"B 1": GOSUB 2500: REM HOME

561 PRINT #ACTIVE,"/B 5": GOSUB 2500: REM SELECT HOME INPUT 1 0 0 IN 1

562 PRINT #ACTIVE,"F 100": GOSUB 2500: REM FAST RATE FOR HOMING 563 PRINT #ACTIVE,"H 1": GOSUB 2500: REM HOME MOTOR 1 ON B1

564 PRINT #ACTIVE,"F 30": GOSUB 2500: REM MOVE RATE FOR MOTOR TEST

565 PRINT #ACTIVE,"P 800": GOSUB 2500: 566 PRINT #ACTIVE,"P 0": GOSUB 2500 567 PRINT #ACTIVE, "P 1600": GOSUB 2500 568 PRINT #ACTIVE,"P 0": GOSUB 2500 569 PRINT #ACTIVE, "P 4800": GOSUB 2500 570 PRINT #ACTIVE,"P 0": GOSUB 2500 572 PRINT #ACTIVE,"P 9600": GOSUB 2500 577 PRINT #ACTIVE,"P 0": GOSUB 2500

578 PRINT #ACTIVE,"B 5": GOSUB 2500: REM DESELECT IN PORT

580 PRINT #ACTIVE,"B 1": GOSUB 2500: REM SET B1 HI

581 PRINT #ACTIVE,"/B 7": GOSUB 2500: REM DESELECTS MOTOR 1 1 0 0 OUT 1

605 PRINT #ACTIVE,"/B 2": GOSUB 2500: REM

606 PRINT #ACTIVE,"B 3": GOSUB 2500: REM SELECT MOTOR 2

607 PRINT #ACTIVE,"/B 1": GOSUB 2500: REM SET B1 LO

608 PRINT #ACTIVE,"B 7": GOSUB 2500: REM WRITE OUTPUT LATCH 0 1 0 OUT 2

609 PRINT #ACTIVE,"B 1": GOSUB 2500: REM SET B1 HI

611 PRINT #ACTIVE,"/B 5": GOSUB 2500: REM SELECT HOME INPUT 0 1 0 IN 1

612 PRINT #ACTIVE,"F 100": GOSUB 2500: REM FAST RATE FOR HOMING 613 PRINT #ACTIVE,"H 1": GOSUB 2500: REM HOME MOTOR 2 ON B1

614 PRINT #ACTIVE,"F 30": GOSUB 2500: REM MOVE RATE FOR MOTOR TEST

615 PRINT #ACTIVE,"P 800": GOSUB 2500
616 PRINT #ACTIVE,"P 0": GOSUB 2500
617 PRINT #ACTIVE,"P 1600": GOSUB 2500
618 PRINT #ACTIVE,"P 0": GOSUB 2500
619 PRINT #ACTIVE,"P 4800": GOSUB 2500
620 PRINT #ACTIVE,"P 0": GOSUB 2500
622 PRINT #ACTIVE,"P 9600": GOSUB 2500
627 PRINT #ACTIVE,"P 0": GOSUB 2500

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628 PRINT #ACTIVE,"B 5": GOSUB 2500: REM
730 PRINT #ACTIVE,"B 1": GOSUB 2500: REM
731 PRINT #ACTIVE,"/B 7": GOSUB 2500: REM DESELECT MOTOR 2
732 PRINT #ACTIVE,"B 2": GOSUB 2500: REM SELECT MOTOR 3
733 PRINT #ACTIVE,"/B 1": GOSUB 2500: REM
734 PRINT #ACTIVE,"B 7": GOSUB 2500: REM LATCH MOTOR 3
                                                            1 1 0 OUT 3
737 PRINT #ACTIVE,"B 1": GOSUB 2500: REM
738 PRINT #ACTIVE,"/B 5": GOSUB 2500: REM SELECT INPUT PORT 1 1 0 IN 3
760 PRINT #ACTIVE,"F 100": GOSUB 2500: REM FAST RATE FOR HOMING
761 PRINT #ACTIVE,"H 1": GOSUB 2500: REM HOME MOTOR 3 ON B1
762 PRINT #ACTIVE,"F 30": GOSUB 2500: REM MOVE RATE FOR MOTOR TEST
763 PRINT #ACTIVE, "P 800": GOSUB 2500
764 PRINT #ACTIVE, "P 0": GOSUB 2500
765 PRINT #ACTIVE,"P 1600": GOSUB 2500
766 PRINT #ACTIVE,"P 0": GOSUB 2500
767 PRINT #ACTIVE, "P 4800": GOSUB 2500
768 PRINT #ACTIVE,"P 0": GOSUB 2500
769 PRINT #ACTIVE, "P 9600": GOSUB 2500
770 PRINT #ACTIVE,"P 0": GOSUB 2500
771 PRINT #ACTIVE,"B 5": GOSUB 2500
775 PRINT #ACTIVE,"/B 7": GOSUB 2500: REM DESELECT 3
                                                             1 1 0 OUT 3
776 PRINT #ACTIVE,"B 7": GOSUB 2500: REM CLOSE OUT PORT
780 PRINT #ACTIVE, "B 0": GOSUB 2500: REM DISABLE MOTORS
810 GOTO 1800 :
                           REM GO TO ENTER COMMAND PROMPT
820 '
830 '
1001 ' ******* Modify the commands between the quotes ************
1002 ' ******* Modify the commands between the quotes *************
1003 ' ******* Modify the commands between the quotes *************
1010 PRINT #ACTIVE,"Y 0": T=T0: GOSUB 2500:
                                            REM EEPROM START ADDRESS
1011 REM T=T0 delay, required between commands for EEPROM's 10 MS write time
1020 PRINT #ACTIVE,"E":
                            GOSUB 2500: REM Enter programming mode {save to EEPROM}
1030 PRINT #ACTIVE,CHR$(18);: GOSUB 2500: REM POWER ON FLAG 12H - ADDRESS 00
1040 PRINT #ACTIVE, CHR$(52);: GOSUB 2500: REM POWER ON FLAG 34H - ADDRESS 01
1050 PRINT #ACTIVE, CHR$(86);: GOSUB 2500: REM POWER ON FLAG 56H - ADDRESS 02
1060 PRINT #ACTIVE,"O 80H": GOSUB 2500:
1061 REM * NOTE * Line 1060 sets system busy {BIT 6} to lock out CPU commands during
           CY 545 program execution. See Mode (O) Command.
1070 PRINT #ACTIVE,"/B 7": GOSUB 2500: REM SELECT OUTPUT PORT; CLEAR ALLOUTS
1080 PRINT #ACTIVE,"B 1":
                         GOSUB 2500: REM SET DATA BIT HI
1090 PRINT #ACTIVE,"/B 2": GOSUB 2500
1100 PRINT #ACTIVE,"/B 3": GOSUB 2500: REM ADDRESS BITS = B2 B3 B4
                                                  0 0 0 OUT 0
1110 PRINT #ACTIVE,"/B 4": GOSUB 2500: REM
1120 PRINT #ACTIVE,"B 2": GOSUB 2500: REM
                                                  1 0 0 OUT 1
1130 PRINT #ACTIVE,"/B 2": GOSUB 2500: REM
1140 PRINT #ACTIVE,"B 3": GOSUB 2500: REM
                                                  0 1 0 OUT 2
1150 PRINT #ACTIVE,"B 2": GOSUB 2500: REM
                                                  1 1 0 OUT 3
1160 PRINT #ACTIVE,"/B 2": GOSUB 2500: REM
                                                  0
1170 PRINT #ACTIVE,"/B 3": GOSUB 2500: REM
1180 PRINT #ACTIVE,"B 4": GOSUB 2500: REM
                                                  0 0 1 OUT 4
1190 PRINT #ACTIVE,"B 2": GOSUB 2500: REM
                                                  1 0 1 OUT 5
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1200 PRINT #ACTIVE,"/B 2": GOSUB 2500: REM 0

1210 PRINT #ACTIVE,"B 3": GOSUB 2500: REM 0 1 1 OUT 6
1220 PRINT #ACTIVE,"B 2": GOSUB 2500: REM CLEARED 1 1 1 OUT 7

1230 PRINT #ACTIVE,"/B 0": GOSUB 2500: REM OUTPUT ENABLE MOTOR DRIVERS

1240 PRINT #ACTIVE,"/B 2": GOSUB 2500: REM ADDRESS MOTOR 0

1250 PRINT #ACTIVE,"/B 3": GOSUB 2500: REM

1260 PRINT #ACTIVE,"/B 4": GOSUB 2500: REM 0 0 0 OUT 0 1270 PRINT #ACTIVE,"/B 1": GOSUB 2500: REM SET MOTOR 0 BIT L (B1 = LO)

1280 PRINT #ACTIVE,"B 7": GOSUB 2500: REM WRITE OUTPUT PORT

1290 PRINT #ACTIVE,"B 1": GOSUB 2500: REM SET B1 HI

1320 PRINT #ACTIVE,"P 1000": GOSUB 2500: REM MOVE OUT TO POSITION 1000 1321 PRINT #ACTIVE,"P 0": GOSUB 2500: REM MOVE BACK TO POSITION 0

1322 PRINT #ACTIVE,"P 1000": GOSUB 2500
1323 PRINT #ACTIVE,"P 0": GOSUB 2500
1324 PRINT #ACTIVE,"P 1000": GOSUB 2500
1325 PRINT #ACTIVE,"P 0": GOSUB 2500

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1326 PRINT #ACTIVE,"P 1000": GOSUB 2500
1327 PRINT #ACTIVE,"P 0": GOSUB 2500
1328 PRINT #ACTIVE,"P 1000": GOSUB 2500
1329 PRINT #ACTIVE,"P 0": GOSUB 2500
1330 PRINT #ACTIVE,"P 2000": GOSUB 2500
1340 PRINT #ACTIVE,"P 0": GOSUB 2500
1360 PRINT #ACTIVE,"/B 7": GOSUB 2500: REM WRITE OUT PORT DESELECTS MOTOR 0
1370 PRINT #ACTIVE, "B 2": GOSUB 2500: REM SELECT MOTOR 1 1 0 0 OUT 1
1380 PRINT #ACTIVE,"/B 1": GOSUB 2500: REM SET BIT 1 LO
1390 PRINT #ACTIVE,"B 7": GOSUB 2500: REM WRITE OUT LATCH 1 0 0 OUT 1
1400 PRINT #ACTIVE,"B 1": GOSUB 2500: REM SET B1 HI
1420 PRINT #ACTIVE,"P 1000": GOSUB 2500
1421 PRINT #ACTIVE,"P 0": GOSUB 2500
1422 PRINT #ACTIVE,"P 1000": GOSUB 2500
1423 PRINT #ACTIVE,"P 0": GOSUB 2500
1424 PRINT #ACTIVE,"P 1000": GOSUB 2500
1425 PRINT #ACTIVE,"P 0": GOSUB 2500
1426 PRINT #ACTIVE,"P 1000": GOSUB 2500
1427 PRINT #ACTIVE,"P 0": GOSUB 2500
1428 PRINT #ACTIVE,"P 1000": GOSUB 2500
1429 PRINT #ACTIVE,"P 0": GOSUB 2500
1430 PRINT #ACTIVE,"P 2000": GOSUB 2500
1440 PRINT #ACTIVE,"P 0": GOSUB 2500: REM
1470 PRINT #ACTIVE,"/B 7": GOSUB 2500: REM WRITE OUT PORT DESELECTS MOTOR1
1510 PRINT #ACTIVE,"/B 2": GOSUB 2500: REM ADDRESS MOTOR 2 0
1520 PRINT #ACTIVE,"B 3": GOSUB 2500: REM
1540 PRINT #ACTIVE,"/B 1": GOSUB 2500: REM SET MOTOR 0 BIT LO (B1 = LO)
1550 PRINT #ACTIVE,"B 7": GOSUB 2500: REM WRITE OUT PORT 0 1 0 OUT 2
1560 PRINT #ACTIVE,"B 1": GOSUB 2500: REM SET B1 HI
1570 PRINT #ACTIVE,"P 1000": GOSUB 2500: REM MOVE OUT TO POSITION 1000
1571 PRINT #ACTIVE,"P 0": GOSUB 2500: REM MOVE BACK TO POSITION 0
1572 PRINT #ACTIVE,"P 1000": GOSUB 2500
1573 PRINT #ACTIVE,"P 0": GOSUB 2500
1574 PRINT #ACTIVE,"P 1000": GOSUB 2500
1575 PRINT #ACTIVE,"P 0": GOSUB 2500
1576 PRINT #ACTIVE,"P 1000": GOSUB 2500
1577 PRINT #ACTIVE,"P 0": GOSUB 2500
1578 PRINT #ACTIVE,"P 1000": GOSUB 2500
1579 PRINT #ACTIVE,"P 0": GOSUB 2500
1600 PRINT #ACTIVE,"P 2000": GOSUB 2500
1610 PRINT #ACTIVE,"P 0": GOSUB 2500
1620 PRINT #ACTIVE,"/B 7": GOSUB 2500: REM WRITE OUT PORT [DESELECTS MOTOR 2]
1630 PRINT #ACTIVE,"B 2": GOSUB 2500: REM SELECT MOTOR 3
1640 PRINT #ACTIVE,"/B 1": GOSUB 2500: REM SET BIT 1 LO
1650 PRINT #ACTIVE,"B 7": GOSUB 2500: REM LATCH OUTPUT
                                                             1 1 0 OUT 3
1660 PRINT #ACTIVE,"B 1": GOSUB 2500: REM SET B1 HI
1670 PRINT #ACTIVE,"P 1000": GOSUB 2500
1671 PRINT #ACTIVE,"P 0": GOSUB 2500
1672 PRINT #ACTIVE,"P 1000": GOSUB 2500
1673 PRINT #ACTIVE,"P 0": GOSUB 2500
1674 PRINT #ACTIVE,"P 1000": GOSUB 2500
1675 PRINT #ACTIVE,"P 0": GOSUB 2500
1676 PRINT #ACTIVE,"P 1000": GOSUB 2500
1677 PRINT #ACTIVE,"P 0": GOSUB 2500
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1678 PRINT #ACTIVE,"P 1000": GOSUB 2500 1679 PRINT #ACTIVE,"P 0": GOSUB 2500 1680 PRINT #ACTIVE,"P 2000": GOSUB 2500

1681 PRINT #ACTIVE,"P 0": GOSUB 2500: REM END OF MOTOR TEST

1682 PRINT #ACTIVE,"/B 7": GOSUB 2500: REM WRITE OUT PORT DESELECTS MOTOR 3

1683 PRINT #ACTIVE,"B 7": GOSUB 2500: REM LATCH OUTPUT PORT (B1 IS HI)
1684 PRINT #ACTIVE,"B 0": GOSUB 2500: REM SET B0 HI - DISABLE MOTORS
1686 PRINT #ACTIVE,"O 0A0H": GOSUB 2500: REM Return to handshake mode
1688 PRINT #ACTIVE,"O": GOSUB 2500: REM Stop. Return to Direct mode
1690 PRINT #ACTIVE,"Q": GOSUB 2500: REM Quit programming mode

1700 ' 1701 ' 1702 '

1704 PRINT #ACTIVE,"Y 1000": T=T0: GOSUB 2500: REM I/O TEST

1705 PRINT #ACTIVE,"E": GOSUB 2500: REM Enter programming mode;save to EEPROM

1708 PRINT #ACTIVE, "B 1": GOSUB 2500: REM

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1719 PRINT #ACTIVE,"/B 2": GOSUB 2500: REM
1720 PRINT #ACTIVE,"/B 3": GOSUB 2500: REM
1721 PRINT #ACTIVE,"B 4": GOSUB 2500: REM
                                                         0 0 1 IN 4
1722 PRINT #ACTIVE,QT$+"WAITING ON IN 4 LOW "+QT$+"W 11H": GOSUB 2500:
1725 PRINT #ACTIVE,"B 2": GOSUB 2500: REM
                                                         1 0 1 IN 5
1731 PRINT #ACTIVE,QT$+"WAITING ON IN 5 LOW "+QT$+"W 11H": GOSUB 2500:
1734 PRINT #ACTIVE,"B 3": GOSUB 2500: REM
                                                           1
1735 PRINT #ACTIVE,"/B 2": GOSUB 2500: REM
                                                          0 1 1 IN 6
1736 PRINT #ACTIVE,QT$+"WAITING ON IN 6 LOW "+QT$+"W 11H": GOSUB 2500:
1737 PRINT #ACTIVE,"B 2": GOSUB 2500: REM
                                                          1 1 1 IN 7
1738 PRINT #ACTIVE,QT$+"WAITING ON IN 7 LOW "+QT$+"W 11H": GOSUB 2500:
1739 PRINT #ACTIVE,"B 5": GOSUB 2500: REM *********DESELECT INPUT PORT
1750 PRINT #ACTIVE,"/B 7": GOSUB 2500: REM SELECT OUTPUT PORT; TEST OUTPUTS
1751 PRINT #ACTIVE,"/B 1": GOSUB 2500: REM SET DATA BIT LO
                                                          1 1 1 OUT 7
1752 PRINT #ACTIVE,"D 900":GOSUB 2500: REM DELAY 900 MS
1753 PRINT #ACTIVE,"/B 2": GOSUB 2500: REM
                                                          0 1 1 OUT 6
1754 PRINT #ACTIVE,"D 900":GOSUB 2500: REM DELAY
1755 PRINT #ACTIVE,"B 2": GOSUB 2500: REM
1756 PRINT #ACTIVE,"/B 3": GOSUB 2500: REM
                                                          1 0 1 OUT 5
1758 PRINT #ACTIVE,"D 900":GOSUB 2500: REM DELAY
1760 PRINT #ACTIVE,"/B 2": GOSUB 2500: REM
                                                           0 0 1 OUT 4
1761 PRINT #ACTIVE,"D 900":GOSUB 2500: REM DELAY
1769 PRINT #ACTIVE,"B 1": GOSUB 2500: REM CLEAR OUTPUTS
1773 PRINT #ACTIVE,"B 4": GOSUB 2500: REM
                                                           0 0 1 OUT 4
1774 PRINT #ACTIVE,"B 2": GOSUB 2500: REM
                                                           1 0 1 OUT 5
1775 PRINT #ACTIVE,"/B 2": GOSUB 2500: REM
1776 PRINT #ACTIVE,"B 3": GOSUB 2500: REM
                                                           0 1 1 OUT 6
1777 PRINT #ACTIVE,"B 2": GOSUB 2500: REM
                                                           1 1 1 OUT 7
1778 PRINT #ACTIVE,"B 7": GOSUB 2500: REM DESELECT OUTPUT PORT
1794 PRINT #ACTIVE,QT$+"END OF SELF TEST "+QT$+"D 1": GOSUB 2500: REM
1795 PRINT #ACTIVE,"? B": GOSUB 2500: REM TEST COMM
1798 PRINT #ACTIVE,"0": GOSUB 2500: REM Stop. Return to Direct mode
1799 PRINT #ACTIVE,"Q": GOSUB 2500: REM Quit programming mode
1800 A$="? P": T=T0: REM Query Position - Indicates completed LOAD sequence
1810 GOTO 2280:
                 REM Send 'QUERY POSITION' to comm port
2010 A$="" : LOCATE ,,1 :
                                      REM DRAW CURSOR AT CURRENT POSITION
2020 PRINT " ENTER COMMAND> ";A$;
                                        REM READ KEYBOARD
2030 CH$=INKEY$:
2040 IF CH$ = ES$ THEN PRINT CR$; : GOTO 2010 : REM HANDLE ESCAPE
2050 IF CH$ <> BK$ THEN GOTO 2140 :
                                        REM CONTINUE IF NOT BACKSPACE
                                        REM IGNORE EXTRA BACKSPACES
2060 IF LEN(A$) = 0 THEN GOTO 2030 :
2070 A$=LEFT$(A$,LEN(A$)-1):
                                REM OTHERWISE, HANDLE BACKSPACE
2080 Y=CSRLIN:
                                        REM CURRENT CURSOR LINE
2090 X=POS(0):
                                        REM CURRENT CURSOR COLUMN
2100 LOCATE Y,X-1:
                                        REM MOVE BACK ONE SPACE
2110 PRINT " "; :
                                        REM PRINT OUT PREVIOUS BLINK NO CR
2120 LOCATE Y,X-1:
                                        REM MOVE BACK ONE SPACE
2130 GOTO 2030:
                                        REM CLEAR T AND EL COUNTER
2140 IF CH$<>"" THEN PRINT CH$;
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1709 PRINT #ACTIVE,"B 7": GOSUB 2500: REM 1710 PRINT #ACTIVE,"/B 5": GOSUB 2500: REM

2150 IF CH\$<>CR\$ THEN A\$=A\$+CH\$ ELSE GOTO 2200: REM BUILD COMMAND TIL CR

2160 IF EOF(ACTIVE) GOTO 2030 : REM LOOP TO 2030 IF COM IS NOT ACTIVE 2170 PRINT CR\$; : REM MOVE DOWN LINE FOR COM DATA 2180 GOSUB 2600 : REM PRINT RECEIVED DATA ON NEW LINE

2190 GOTO 2020 : REM CONTINUE COMMAND ENTRY

2200 KEY 10,A\$+CR\$: REM SAVE REPEAT KEY

2210 IF A\$="EXIT" THEN GOTO 2910: REM CHECK FOR SPECIAL COMMANDS

2220 IF A\$="CLEAR" THEN GOTO 3000 2230 IF A\$="LOAD" THEN GOTO 1000 2240 IF A\$="HELP" THEN GOTO 4000 2250 IF A\$="1" THEN ACTIVE=1: GOTO 2010 2260 IF A\$="2" THEN ACTIVE=2: GOTO 2010

2270 IF A\$="?" THEN PRINT " COM";ACTIVE;"IS NOW ACTIVE . . . ": GOTO 2010

2280 IF A\$<>"" THEN PRINT #ACTIVE,A\$: REM PRINT COMMAND TO COM PORT

2290 GOSUB 2500: REM DO TIME DELAY

2300 GOSUB 2600: REM CHECK COM PORT FOR DATA 2310 IF LEFT\$(A\$,1)="I" THEN A\$=CR\$: GOTO 2280: REM WAS RESET COMMAND 2320 T=T0: EL=0: **REM CLEAR T AND EL COUNTERS** 2330 GOTO 2010: **REM RETURN TO ENTER COMMAND PROMPT** 2500 FOR W=1 TO T: NEXT W: **REM LOOP COUNTER** 2510 RETURN: **REM RETURN TO CALLING SUBROUTINE** 2610 B\$="": **REM DEFINE INPUT FROM COM AS B\$** 2620 WHILE NOT EOF(ACTIVE): REM IF EOF=1(EMPTY) GOTO 2730 IF EOF=0 GET DATA 2630 J%=LOC(ACTIVE): B\$=B\$+INPUT\$(J%,#ACTIVE): REM J%=LOCATION POINTER - B\$=INPUT STRING 2640 IF MID\$(B\$,9,1)=CHR\$(255) THEN B\$="": E=1: GOTO 2660: REM MEM EMPTY ERROR 2650 GOTO 2700: REM RESET E FLAG 2660 IF E=1 THEN LOCATE 23,1: PRINT " MEMORY EMPTY ERROR . . . PLEASE PERFORM HARDWARE RESET OF DRIVER, PRESS CARRIAGE RETURN AND CLEAR MEMORY."; 2670 PRINT #ACTIVE,CR\$;: **REM RESTORE AUTO BAUD** 2680 PRINT #ACTIVE,CR\$; **REM WITH TWO CR'S** 2690 GOTO 2720: **REM EXIT MEM EMPTY LOOP** 2700 E=0: **REM RESET E FLAG** 2710 FOR W=1 TO T: NEXT W: **REM DELAY FOR MORE COM DATA** 2720 WEND: REM END OF WHILE SUBROUNTINE DO NEXT 2730 IF LEFT\$(B\$,2)="M=" THEN B\$=" THE FOLLOWING LIST OF COMMANDS CONSUMES "+STR\$(LEN(B\$)-8)+" BYTES."+CR\$+" BEGINNING AT LOCATION "+B\$ 2740 PRINT B\$;: REM IF INPUT COM WAS MEMORY QUERY THEN PRINT IT TO SCREEN 2750 RETURN: **REM RETURN TO NEXT LINE FOLLOWING GOSUB** 2900 REM \*\*\*\*\*\*\*\* EXIT PROGRAM ON ERROR SUBROUTINE EXCEPT ERROR 24 \*\*\*\* 2910 ON ERROR GOTO 0: CLOSE #1: REM CLOSE #2 2920 STOP 3000 REM \*\*\*\*\*\*\*\*\* WRITE ZEROES TO ALL EEPROM LOCATIONS \* CLEAR COMMAND 3010 PRINT: PRINT " NOTE . . . . THIS ROUTINE WILL ERASE ALL DATA IN THE EEPROM MEMORY!": PRINT 3020 INPUT " CONTINUE (Y or N)";ANSW\$ 3030 IF ANSW\$="N" THEN PRINT " ABORTING CLEAR COMMAND.": GOTO 2320 3040 PRINT " CLEARING EEPROM . . . "; 3050 PRINT #ACTIVE,"Y 0" : T=T0 : GOSUB 2500 3060 PRINT #ACTIVE, "E": GOSUB 2500 3070 FOR C=0 TO 1023 3080 PRINT #ACTIVE, "0" : PRINT "0"; 3090 GOSUB 2500 **3100 NEXT C** 3110 PRINT #ACTIVE,"Q" 3120 PRINT #ACTIVE,"Y 0" **3130 PRINT** 3140 PRINT " . . . DONE." 3150 GOTO 2320 3310 EL=EL+1: **REM SECONDS COUNTER** 

3320 IF ERR=24 THEN GOTO 3330 ELSE GOTO 3370 : REM COM BUSY TIMEOUT ERROR 24 3330 PRINT " DEVICE IS BUSY OR NOT CONNECTED .... AND HAS BEEN FOR";EL;"SEC(S)." 3340 PRINT " PERFORM HARDWARE RESET OF CONTROLLER TO TERMINATE . . . " 3350 PRINT " \*\*\*\*\* EXIT AND RERUN THIS PROGRAM IF YOU DO RESET \*\*\*\*\*"

3360 RESUME

3370 PRINT 3380 PRINT UNKNOWN DEVICE ERROR . . . PERFORM DEVICE RESET AND RERUN PROGRAM."
3390 PRINT INCREASE COMPUTER DELAY VALUE AT LINE 120."
3400 GOTO 2910

SERIAL CABLES Note: DB-9 Controller is wired as a Null Modem

| XT TYPE.                                  | CPU DB-25 (IBM S  | STYLE) CONTRO     | DLLER DB-9S (AT)  |
|---|---|-------------------|---|
| PIN 1<br>PIN 2<br>PIN 3<br>PIN 5<br>PIN 7 | Frame Ground TX Transmit RX Receive CTS Clear Signal Ground DB-25 to DB-9 plu | <                 | -> PIN 3 RX Receive PIN 2 TX Transmit PIN 8 DSR Ready > PIN 5 Signal/Frame PTOR |
| AT TYPE.                                  | CPU DR-9P (IRM :  | STYLE) CONTRO     | OLLER DR-9S (AT)  |
| PIN 3                                     | TX Transmit   | >                 | PIN 3 RX Receive  |
| PIN 2                                     | RX Receive  | <                 | PIN 2 TX Transmit   |
| PIN 8                                     | CTS Cleared   | <b>&lt;</b>       | PIN 8 DSR Ready   |
| PIN 5                                     | Signal Ground   | <>                | PIN 5 Signal/Frame  |
| PIN 4                                     | DTR Ready   | >                 | PIN 4 DTR Hand In   |
| PIN 1                                     | CD not used   | <-terminal supply | PIN 1 +5 vdc supply   |
| Shell                                     | Frame Ground  | <>                | Shell Signal/Frame  |
|   |   | PIN to PIN CABI   | LE  |
| MAC DIN.                                  | CPU DIN-8 (EIA-4  | 22) CONTR         | ROLLER DB-9S (AT)   |
| PIN 5                                     | RX In-  | <                 | PIN 2 TX Transmit   |
| PIN 3                                     | TX Out-   | >                 | PIN 3 RX Receive  |
| PIN 2                                     | CTS Hand In   | <                 | PIN 8 DSR Ready   |
| PIN 4                                     | Signal Ground   | <>                | PIN 5 Signal/Frame  |
| PIN 1                                     | RTS Ready   | >                 | PIN 4 DTR Hand In   |
| PIN 8                                     | RX In+ (GND)  | <'                | Shell Signal/Frame  |

The Controller signal DSR (Data Set Ready) is wired to the host CPU signal CTS (Cleared To Send). When the controller is busy, the DRS will set HI or or busy and pull CTS HI or not Clear To Send; CPU will not send.

MAC to IBM ADAPTOR CABLE

Shell Signal/Frame

If the CS parameter in the OPEN COM statement of the host software is zero, the CTS signal will be ignored and commands sent to the controller will be lost or jam the controller. Typical indications of the host failing to see the CTS (increase delay value) are: motion or homing stops when host program is run, motor runs backwards at high speed forever, or only part of memory routine is completed.

The DTR signal is used to Auto-Reset if the host CPU exits the comm port.

Frame Ground

Shell

# **MME SECTION 2**

NOTE: NEVER REPLACE FUSE; BLOWN FUSE INDICATES DAMAGED SYSTEM.

# **POWER WIRING DIAGRAMS**

The MME assembly requires +5 vdc TTL computer-type power @ 550 ma and +6 to 40 vdc motor power (VM). Three configurations are possible; two DC supplies, one DC motor supply, or one AC transformer. The VM supply is fused on the MME card. The green LED indicates VM power is OK.

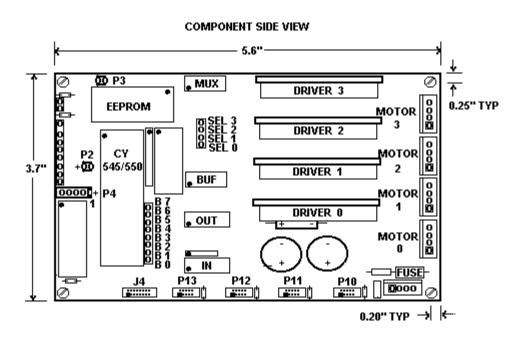
- 1. Typically, a +5 logic supply is connected to P1-3 (return) and P1-4 (+5). A VM supply is connected to P1-2 (return) and P1-1 (+VM). Returns and DC logic ground are common to the mounting screw pads. The system should always be connected to AC earth. The motor supply path is protected by a 5 amp solid-state fuse located next to the power connector.
- 2. If the +5 on-card DC>DC converter is installed, then only a motor supply (+6 to 40 vdc max.) is required at P1-1 (VM) and P1-2 (return). The +5 converter is over-current, over-volts, and over-temp protected.
- 3. The third option is the use of only an AC transformer to power the system (AC>DC). The +5 on-card DC>DC converter and the bridge must be installed. Only two pins are installed at P1 for the AC input (24 vac max) option. DC ground/AC earth is through the mounting screws. The AC supply path is protected by two 5 amp solid-state fuses located next to the power connector.

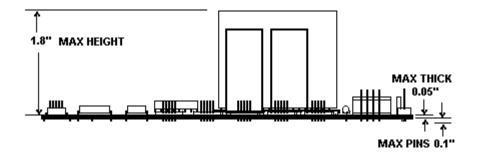
The MME card has 4 motor driver connectors, 1 power connector (see diagram below), 1 serial connector (refer to serial cable section), and LED status indicators. Two additional pin connectors are provided. The reset pins (P4), when shorted, will reset the system. The Auto-Start lock-out pins (P4), when shorted with the clip, during reset, will prevent the auto-start. The Px1 connectors consist of 4 CI cable sockets, one for each motor channel, which provide limits and home sensor signals. The 16 pin I/O connector provides access to the spare I/O lines and logic power/ground. Refer to Appendix A.

# **MME ASSEMBLY TOP VIEW**

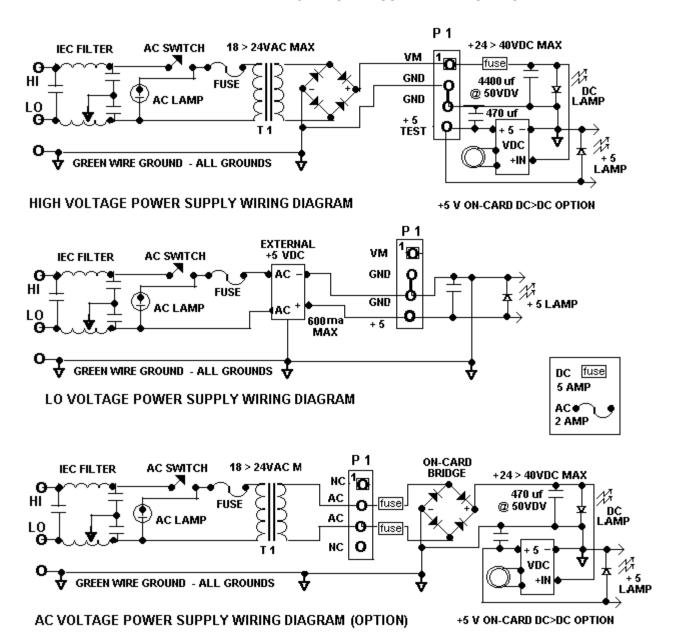
# MME-4C MECHANICAL DRAWING

VMNVMMEVMMEMECH.BMP REV: 04-00





## TYPICAL POWER SUPPLY WIRING DIAGRAM

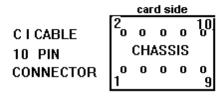


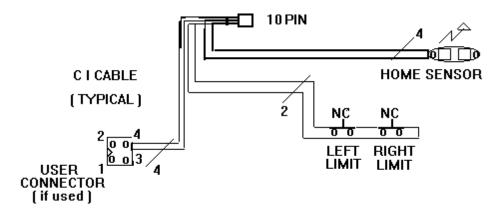
# APPENDIX A: CI CABLE DIAGRAM FOR MMC SYSTEMS

= MOLEX PIN #

| 10: HOME SENSOR VCC +5 | 1 | g: HOME SENSOR LED ANODE + | 2 |
|------------------------|---|----------------------------|---|
| 8: SENSOR AND LED GND  | 3 | 7: HOME SENSOR OUTPUT      | 4 |

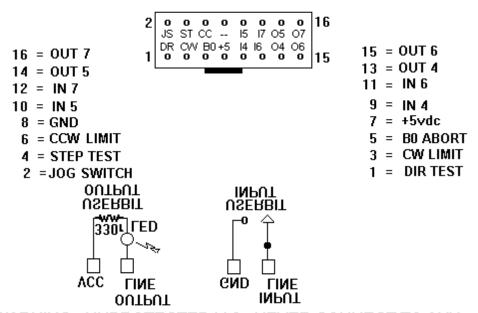
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## I/O CONNECTOR CABLE DIAGRAM FOR MME - 16 PIN

## 16 PIN I/O CONNECTOR PINOUT



WARNING: UNPROTECTED I/O. NEVER CONNECT TO ANY POTENTIAL EXCEPT SYSTEM GROUND WITHOUT OPTICAL ISOLATION. CURRENT GROUND LOOPS WILL DAMAGE SYSTEM.

#### APPENDIX B: DESCRIPTION OF HOMING AND ABORT LOOP PAGE 1/2

HOMING. A major advantage of a digital Open-Loop step system is the ability to operate plus or minus zero steps (no error). Two conditions are required. One is that the motor is sufficient for the load in normal operation and second, that a reference position, commonly called the "home position", be consistently established during initialization of the system. When step motors are rotated by counting (clocking) out a number of steps, in theory, the motion will take place +/- zero steps. The exact mechanical position of the motor can vary by the motor step accuracy; typically +/- 3 % of one step (non-cumlative). A proof of +/- zero step operation is, first, to reference a starting position of the motor or "home". During homing, the motor is stepped backwards into a switch, reversed, and then stepped forward until the switch opens. The point of interest is not the exact mechanical position but rather on which step the switch changed state. For that reason, only high resolution "PHOTO-LOGIC" optical-beam switches are used in TMG systems.

SLIP-DETECTION. After the motor is home, the controller position counter is reset to the home position, typically position 1 (one step out of the sensor). The motor is then stepped CW to any position. To slip-detect the system, the motor is returned to position 1. If the sensor remains open, then the motor is stepped to position 0. If the sensor closes, the system is operating +/- zero steps (error free). Note that a single step lost (slip) will always result in at least a movement of 4 full steps away from the correct position. Open loop systems are slip-detected at regular intervals to prove continuing slip-free operation.

CENTER HOME AND CONTIGUOUS SLIP DETECTION. If the home sensor is located at the center of axis motion and a step bar is mounted along the entire motion path, then the home position can be verified each time the system crosses the center line. A stepped bar is thin strip with a left high side and a right low side. The high to low edge is the center line.

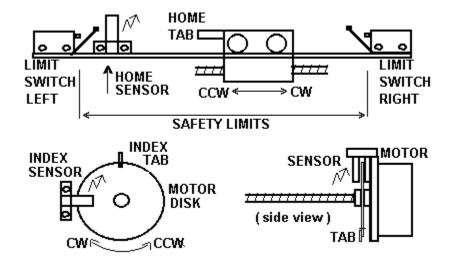
LASH COMPENSATION. A major advantage of steppers is in their "repeatability" which is typically less than .01 % because the digital controls are not affected by temperature, aging, voltage or adjustment. This allows errors such as lash and distortion to be zeroed-out.

Lash compensation adds or subtracts steps, at each change of direction or because of other forces, to take-up the lash error. Lash compensation is accomplished during the slip-detection process. When the system is slip-detected the first time, the sensor will not close at position 0 because of the lash; home LED remains off. At this point, the system is single-stepped CCW until the sensor closes; home LED is on. The number of CCW steps is the lash compensation value. The system is re-homed and the counter loaded with this value (see At home command). The motor is then moved some number of steps CW, returned to position 1 (sensor open), and finally position 0 (sensor closed). The system is +/- zero steps.

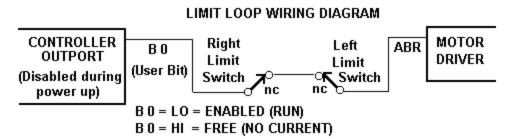
Screw distortion error occurs when the screw pitch, which is so many turns per inch, does not move the correct distance after the correct number of turns of the motor. For example, a 10 turn screw should cause linear travel of 1 inch every 2000 steps (200 step/rev motor). If, rather than commanding the motor controller to go in 2000 step increments, the controller moves to absolute positions such as 2000, 4001, 6003, 7999, ect.; the error is eliminated. This technique requires a control system which carries a "map" with each individual machine. The EEPROM memory is suitable for this purpose.

#### APPENDIX B: DESCRIPTION OF HOMING AND ABORT LOOP PAGE 2/2

SUPER HOMING. In high resolution systems, two sensors are used. The first sensor, the home sensor, is mounted to the motion platform in the typical configuration. The second sensor, the index sensor, is located as an index detector on the motor shaft. The index can be either a disk with a tab or a long pin. During the homing operation, the motor is stepped backwards until the first sensor is blocked. The motor, however, continues to rotate until the second or index mark is detected. The system is now "homed to the step". TMG systems with Super-Homing use two identical "PHOTO-LOGIC" sensors wire-ORed together so that both must be blocked before the home signal is detected. The H or home command of the motion controller will operate with either single or double sensors.



ABORT LOOP FUNCTION. In TMG systems, the ABORT loop is used to remove all winding power to the motor during an out-of-bounds condition. The ABORT feature can be used to provide hard-limits, emergency stop, door inter-locks, and other safety features. As the ABR input, to the driver, must be LO (ground) for the driver to step; opening the loop will stop (free) the motor regardless of the control logic. The diagram is typical of TMG "Fail-Safe, Hard-Soft" limit loops.



NOTE: CONTRARY TO POPULAR PRACTICE, IT IS UNWISE AND UNSAFE TO SENSE LIMITS AND OTHER SAFETY CONDITIONS THROUGH THE COMPUTER INPUTS PORTS.

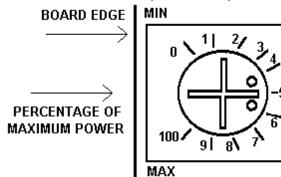
All motion products, regardless of their final intended form, should initially incorporate home sensors and slip-detection in order to prove correct positioning during product development, particularly during software de-bugging. Typically, a test routine is established which passes slip-detection. Any detrimental modification or code flaw will be flagged by this routine.

APPENDIX C: MOTOR CURRENT ADJUSTMENT MM 2.0 (2 AMP MAX) SERIES TO SET CURRENT; ALIGN SLOT TO MARK; CAREFULLY.

POT ADJUSTS PERCENTAGE OF MAX POWER. 2 AMP x 50 % = 1 AMP /COIL

## IN GENERAL:

CURRENT TOO LOW; MOTOR SLIP FROM REDUCED TORQUE
CURRENT CORRECT; SMOOTH ROTATION WITH NO SLIP OR RESONANCE
CURRENT TOO HIGH; EXCESSIVE NOISE, SLIP, MOTOR OVERHEATING
(ABOVE 85 C), AND POOR RAMP PERFORMANCE



NOTE:
DRIVER WILL REDUCE
CURRENT IF OPERATED
CONTINUOUSLY AT SLOW
RATES (200 PPS) WITH
CURRENT SET ABOVE 60 %.

WARNING: CONSTANT CURRENT, AUTO-PARKING, BI-POLAR DRIVERS!

DO NOT ATTEMPT TO MEASURE CURRENT WITHOUT SPECIAL INSTRUCTION

#### APPENDIX D MOTOR WIRING SCHEMES

#### **PAGE 1/2**

Performance of a stepper motor based system depends more on the electronic drivers used than it does on the motor itself. A step motor (both PM and Hybrid type) is made to step by sequencing the orientations of the magnetic fields in two coils. The UNIPOLAR drive method of is illustrated, in the figure, using just ONE coil of the motor. Note that the center tap of the coil is connected to the positive motor supply voltage. An electronic circuit, represented by the switch, then connects one end or the other to ground for current to flow from the center tap to the grounded end. The most significant factor is that only one-half of the coil is used at any given time and that the magnetic field intensity (motor torque) is proportional to the product of the number of turns in the coil and the current passing through the coil.

Motors designed for BIPOLAR drivers will often have only four leads. However some manufactures will provide the motors in 8 wire versions to offer a performance choice for bipolar drive users as in figures C & D. Four lead bipolar motors may use larger wire, since only half the windings are required in the given space of the motor body. The paralleling in figure C is the equivalent of this to achieve lower winding resistance and thereby doubling motor efficiency. The other alternative for the motor designers is to use a greater number of turns in the winding space. This is shown by figures B & D and results in more torque with a lower coil current but a subsequent loss of high speed torque.

Although step motors are often classified as bipolar or unipolar (2 phase or 4 phase), these terms are more accurately applied to the types of electronic circuit used to drive the motor. Bipolar drivers can drive 4,5,6 and 8 wire motors. When the motor is described as unipolar, the specifications are presented with the assumption that the motor will be driven with a unipolar drive. Therefore the specifications must be translated to bipolar when the motor is used with a bipolar driver. In general, the translation is similar to a unipolar driver with dropping resistors in series with the center taps; referred to as L over x R with R equal to the motor winding resistance. For example, a L over 4R unipolar driver has a resistor equal to 4 times the winding resistance. In bipolar, the L over R ratio is the ratio of the motor voltage to the supply voltage. A L over 4R bipolar drive, for example, would be a 6 volt motor and a 24 volt power supply. Performance would be similar to the L/4R torque curve of a unipolar motor. The figures identify the various connection options when using a bipolar driver with 6 or 8 wire motors.

A: SINGLE COILS. Identical to unipolar specification (if the supply voltage equals the specified motor voltage). Normal connection of a bipolar driver to 6 wire motor. Higher supply voltage improves speed-torque performance.

B & D: SERIES COILS. This configuration will produce torque greater than the unipolar specification indicates. To stay within the power (wattage) rating of the motor, reduce the unipolar specified current by 30%; depending on the duty-cycle of the system (park time). Note that the torque curve of this configuration is considerably fore-shortened as this motor is now the same as a motor with a rating of twice the voltage (slower motor).

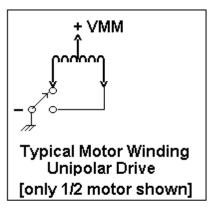
C: PARALLEL COILS. When this configuration is driven at the unipolar current, the motor will perform identical to the specification but the motor will dissipate only one-half the power (it is twice as efficient). When the current is increased by 1.414, to drive the motor at its full power rating, the motor torque is increased by approximately 60% Note that this torque curve is extended by four times (high speed system).

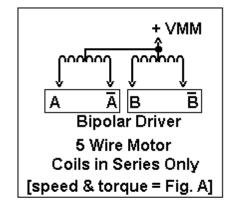
Resonance (vibration) of a step motion system depends on the speed and power range of the motor. Fast windings (A & C) are "quicker" and may break into resonance easier than slow (B & D). Power windings (B & D) may deliver "excessive" power (torque) to the system and produce resonance. In general, resonance indicates, except at the low (100 sps) and mid-frequency (1000 sps) bands, excessive power; therefore reduce the driver current for smoother operation or wire the motor for "softer" response.

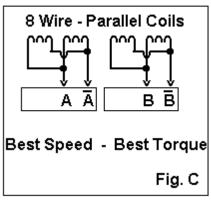
NOTES: If a motor runs "backwards" with respect to software direction, transpose the connections of ONE coil. For MS/MD series driver cards, pins 2 & 3; SID/SMD/MMC boxes, pins 1 & 3; MMC/MME cards, pins 1 & 2.

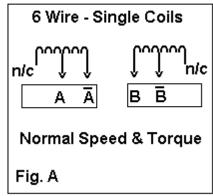
Five wire motors are really 6 wire motors with the center tap common. The center tap must be connected to the motor supply voltage. If phases 1, 2, 3 or 4 are crossed, motor will not rotate (hums). For MS cards, pin 1 is VMM, for SID /SMD (if connected), pin 5 is VMM and pin 2 is GND.

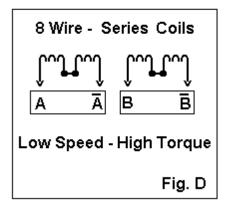
Systems with pin 5 & 2 connected are used to power external relays or solinoid valves. The pins are keyed (reversed). Never attempt to connect any motor leads to pin 2 and only 5 wire center taps to pin 5. Pins 2 & 5 are normally not connected and used to store the unused leads of 6 or 8 wire motors.

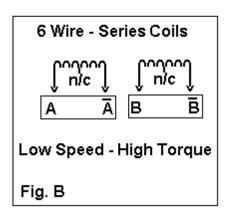


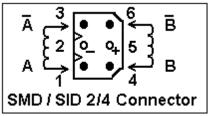


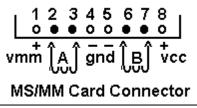




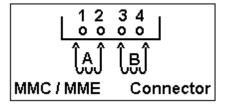


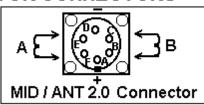




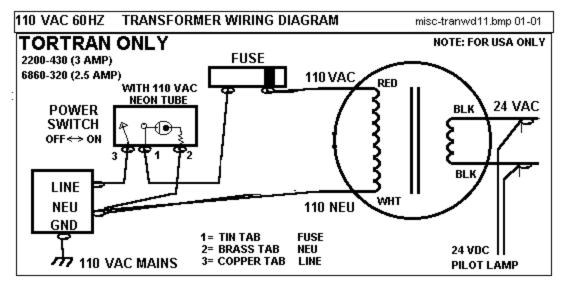


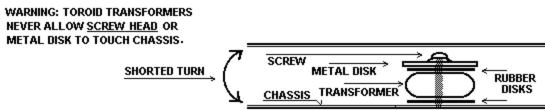
# MOTION GROUP MOTOR CONNECTORS





## **APPENDIX E PAGE 1/1**



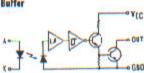


## APPENDIX F PAGE 1/2



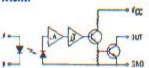








OP8983/DP8993 (Open-Collector Output)



# Photologic Slotted Optical Switches

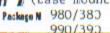
TRW: CPE 980 and OPE 990 (base mount only)

CPTEK: KLT 380 and KLT 390 (base mount; KLT 330 and KLT 340 (side mount) CMRON: EE-SB5V REFLECTIVE SWITCH (base and side mount combinational)



(side mount) KLT 330W KLT 340W







Package L



Package P



Package T



(side / base) EE-SB5V REFLECTIVE

## Features

- · Choice of aperture
- · Choice at mounting configuration
- · Chaise of output configuration
- . Choise of polysulfans or polysamonate heusing
- . Data rates to 250 K baud

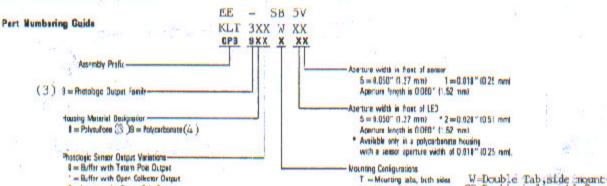
#### Description

The all new CP8930/OP8980 series is incended to braide custom design capabilities in a standard series using 13" minimum length wire leads with PVC insulation. Each device consists of an infrared erriting diade and a Photologic's sensor la monoittic integrated circuit which incorporates a linear arriphier and a Schmitt trigger! mounted on apposite sides of a C.125" (3.13 mm) wide slot. Octions include Photologic - sensor spartura withs and LED agenture widths, four different mounting configurations; buffer-colum pole, bufferopen collector, inverter-totem pole, or inverteropin collector output; and polysulfore IDPERIO nousing for dirt and dust protection, or polycarbonate (CP8930) alousing for complete specify to ampient light.

The JPB980/0P3980 series utilizes an OP140 of an OP240 LEO and a Fhatologic M postic aeroso.

#### 

Photologic Sensors are a monolithic integrated circuit which incorporates a linear amplifier, Schmitt trigger, and output buffer which can be directly commetted to computer logic. The superior stability and clearly defined switching point mandate their use in positioning systems.



## APPENDIX F PAGE 2/2

## APPENDIX I PAGE 1/1

## MOLEX - WALDOM NYLON CONNECTOR SYSTEM USED BY THE MOTION GROUP

The connectors used on Motion Group equipment are nylon connectors are manufactured by Molex and are referred to as .062 style (pin diameter) or .093 (large driver motors only). They are available from Newark, Allied, and Digi-Key and come in 1 to 36 positions with locking and mounting tabs which snap-in to punched holes on brackets or enclosures.

| TYPICA    | L\$ POLES                  | TYPE        | PART #     | NEWARK # | USED ON              |
|-----------|----------------------------|-------------|------------|----------|----------------------|
|           |                            |             |            |          |                      |
| 5.84/10   | 4 (.062)                   | MALE HOOD   | 03-06-2041 | 31F1004  | HOME SENSOR ASSEMBLY |
| 5.95/10   | 4 (.062)                   | FEMALE RECT | 03-06-1041 | 31F1005  | HOME SENSOR CABLE    |
| 1.86/5    | 6 (.062)                   | MALE HOOD   | 03-06-2062 | 31F1008  | STEP MOTOR ASSY      |
| 2.07/5    | 6 (.062)                   | FEMALE RECT | 03-06-1061 | 31F1009  | MOTOR OUTPUT         |
| 1.86/5    | 6 (.093)                   | MALE HOOD   | 03-06-2062 | 31F1008  | STEP MOTOR ASSY      |
| 2.07/5    | 6 (.093)                   | FEMALE RECT | 03-06-1061 | 31F1009  | MOTOR OUTPUT         |
| (Strain I | Relief Hoods are available | on request) |            |          |                      |
|           |                            |             |            |          |                      |
| Contact   | s for Connector Sets .062  | SIZE        |            |          |                      |
|           |                            |             |            |          |                      |
| 6.79      | FEMALE SOCKETS             | LARGE TAB   | 02-06-1103 | 31F1027  | 22-18 GUAGE WIRE     |
|           | MALE PINS                  | LARGE TAB   | 02-06-2103 | 31F1026  | 22-18 GUAGE WIRE     |
|           | FEMALE SOCKETS             | SMALL TAB   | 02-06-1132 | 31F1029  | 30-22 GUAGE WIRE     |
|           | MALE PINS                  | SMALL TAB   | 02-06-2132 | 31F1028  | 30-22 GUAGE WIRE     |
|           |                            |             |            |          |                      |
| Contacts  | s for Connector Sets .045  | SIZE        |            |          |                      |
|           |                            |             |            |          |                      |
| 6.79      | FEMALE SOCKETS             | LARGE TAB   | 02-06-1103 | 31F1027  | 22-18 GUAGE WIRE     |
|           | MALE PINS                  | LARGE TAB   | 02-06-2103 | 31F1026  | 22-18 GUAGE WIRE     |
|           | FEMALE SOCKETS             | SMALL TAB   | 02-06-1132 | 31F1029  | 30-22 GUAGE WIRE     |
|           | MALE PINS                  | SMALL TAB   | 02-06-2132 | 31F1028  | 30-22 GUAGE WIRE     |
|           |                            |             |            |          |                      |

In general, single wires use small tab contact; double wires the large tab

## **Tooling**

| 105 | RATCHET TOOL .062 DIA | HTR-2262 11-01-006 | 30F338 MAKES     | PERFECT | CRIMPS                  |  |
|-----|-----------------------|--------------------|------------------|---------|-------------------------|--|
| 105 | RATCHET TOOL .093 DIA | HTR-XXXX           | 11-01-006 30F338 | MAKES   | PERFECT CRIMPS          |  |
| 13  | HAND TOOL             | HT-1921            | 11-01-0015       | 31F1049 | REQUIRES PRACTICE       |  |
| 12  | EXTRACTOR .062 DIA    | HT-2285            | 11-03-0002       | 30F773  | SPRING LOADED PUNCH-OUT |  |
| 12  | EXTRACTOR .093 DIA    |                    |                  |         |                         |  |

#### Nylon Connector Designer/Service Kit

Contains male/female housing assortment, hand crimper, pin extractor (not as easy to use as spring extractor; see and case.

above), contacts,

| 40 | DESIGNER KIT | .062 | WM-072 | 30F774 |
|----|--------------|------|--------|--------|
| 40 | DESIGNER KIT | .093 |        |        |

All of the above, including custom cable sets are available from the factory.

Note: When disconnecting, grasp the mounting tabs, (not the wires) and rock from top to bottom (unseat the locking bump) rather than side to side and then pull the connection apart. The connections unseat easily with the right technique.

Contact factory for Heavy Duty Connectors with Metal Shells, Retainers, and Strain-Reliefs.

## SPECIFICATIONS - MME

| PARAMETER   | MIN    | MAX U                                       | <u>UNIT</u>                           |   |
|---|--------|---|---------------------------------------|---|
| Power Motor supply voltage (if used) Current (no motor) Supply voltage (logic) Supply current             | 1      | 12<br>50<br>4.5<br>120                      | 40<br>60<br>+5.5<br>200               | VDC<br>ma<br>VDC<br>ma                    |
| Step pulse Output Voltage Sink current Pulse high Pulse low Rise time Fall time Frequency Logic '1' volts | 0 +1.8 | +5.0<br>12<br>1<br>1<br>-<br>-<br>-<br>+2.0 | VDC<br>20<br>0.5<br>0.5<br>500<br>VDC | ma<br>uSec<br>uSec<br>uSec<br>uSec<br>KHz |
| Direction Output Voltage Sink current Logic ' 1' volts  | 0      | +5.0<br>12<br>+1.8                          | VDC<br>20<br>+2.0                     | ma<br>VDC                                 |
| Environmental Operating temperature Humidity (non-condensing) Shock Altitude                              | -20    | +50<br>0<br>100<br>30.000                   | C<br>95                               | %<br>G<br>FT                              |
| Mechanical Weight Dimensions (overall) Mounting hole centers Mounting screw size                          |        | 5.1" x                                      | 3.7" x 1<br>3.2" Sq.<br>@ 4 eac       |   |

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DRIVER

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